PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 10618132 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE ( ) NUMBER FILED OR BASIC FEE BASIC FEE 375.00 FOR NUMBER EXTRA 750.00 TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR L INDEPENDENT CLAIMS minus 3 = X42 =X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY SMALL ENTITY OR (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL **TIONAL** RATE RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$9=X\$18= OR Independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140 =OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE AMENDMENT **AFTER** PREVIOUSLY **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$18= X\$ 9= OR Independent Minus \*\*\* X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280≈ +140= OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AMENDMENT AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Minus Total X\$9=X\$18=OR Independent Minus \*\*\* X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR  $^{\star}$  If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number